## PROGRAMMING MANUAL



VENDING MACHINE

G-Drink SVE GF9 - SVE GF6<br>SVE DR9 - SVE DR6 - SVE DY9 - SVE DY6

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## 1 GENERAL WARNINGS

### 1.1 Purpose of this manual

The manual contains the correct procedures for programming of the Vending Machine. This manual is an integral part of the machine and must therefore be kept intact and available to hand for the machine's entire productive life.

## ! KEEP INSIDE THE MACHINE

### 1.2 To whom this manual is addressed

This manual is addressed to those persons in charge of installing, setting, and extraordinary maintenance of the vendor
(Installer/Maintenance technician). It is compulsory that all personnel in charge of these operations are familiar with the instructions and abide by the procedures contained in this manual.

## Technicians allowed to operate this vending machine:

## - Installer/ Maintenance / Specialized technician

- The intervention of the maintenance technician is required for all those operations where the lower protection carter must be opened: when carter is removed all operations must be done only by SandenVendo personnel or by authorized technicians (trained and informed) and not by general operators because of electrical and mechanical risks.

This appliance can be used by children aged from 8 years and above and persons with reduced physical, sensory or mental capabilities or lack of experience and knowledge if they have been given supervision or instruction concerning use of the appliance in a safe way and understand the hazards involved. Children shall not play with the appliance. Cleaning and user maintenance shall not be made by children without supervision.

### 1.3 Responsibility

The manufacturer's responsibility is confined to the correct use of the machine, in the limits indicated in this manual.
"SandenVendo Europe Spa" declines all
responsibility for any damages caused to persons and/or property as the result of:

- Incorrect installation
- Use of unauthorized spare parts
- Execution of changes unforeseen/unauthorized by the manufacturer
- Improper use of the machine
- Connection to inadequate supply systems and non in conformity with the regulations in force


### 1.4 Manufacturer

"SandenVendo Europe Spa." has over 50 years experience in constructing beverage vending machines, and it is precisely the technological know-how it has developed over many years of research working closely with the production and international marketing, which is the best guarantee that SandenVendo Europe Spa." can offer.

### 1.5 Service centers

"SandenVendo Europe Spa." is represented by a valid and prepared sales network in both Italy and Europe (see inner cover page).

### 1.6 Warranty

The warranty on the Vending Machine components, starting from the date shown on the delivery note, is for 24 months for the cooling system.
The warranty includes exclusively the parts replaced, with labor excluded.
The Warranty does not include, damages to the vending machine caused by:

- Transport and/or handling
- Operator errors
- Lack of maintenance as explained in this manual
- Failures and/or breakages not due to malfunction of the vending machine


### 1.7 General safety warnings

- Carefully read the manual before starting or loading the vending machine
- Protect the vending machine against weather conditions
- Only maintenance technicians should remove the protective covers
- Always read the programming manual before operating the electronic board settings
- Never position the vending machine in direct sunlight
- Never sell the products with the door open
- Refer to the routine maintenance chapter to clean the vending machine
- Disconnect the power supply cable before investigating or unblocking a blocked product
- Use a special protection system/Residual current device or similar.
- Install the appliance so that the electrical plug can be easily accessed afterwards
- If the power cable is damaged, it must be replaced by the manufacturer or by one of its technical support personnel or by a qualified electrician.
- This machine is not suitable for installation in areas where water jets are used
- This machine is not suitable for outside installation
- To prevent hazards due to machine instability, secure the machine according to the instructions
- In case of a failure and/or poor operation, only seek help of the qualified personnel of our service centers.
- Use only spare parts authorized by the manufacturer
- Should this manual be lost or damaged, you may request a copy from the manufacturer: please enclose the serial number of your vending machine with your request.


## CAUTION: FAILURE TO FOLLOW THE INSTRUCTIONS CONTAINED IN THIS MANUAL MAY INVOLVE DAMAGES TO THE MACHINE AND/OR PERSONNEL

> The pictures and illustrations in this document are only indicative. SandenVendo Europe S.p.A. recalls that the technical and performance of products can change without notice.
> "SandenVendo Europe S.p.A." reserves the right of making changes on their vending machines without any advice; moreover they declare that the vendors listed in this manual are in conformity with the following directives: 2006/42/EC (EC markings).

"SandenVendo Europe S.p.A." assumes no liability for the correctness of the contents or damages caused by using this manual.
"SandenVendo Europe S.p.A." reserves the right to make changes to this manual without prior notice.

## 2 SPECIFICATION FOR ELECTRONIC BOARD SF01

### 2.1 Electronic Features

Power supply: $\quad 24$ Volt DC
Outputs motors: $\quad 14$ a 24 Volt DC, 1A
Motor micro-switches: 14
Sold-out micro switches: 14
Sold-out leds: 14
Selections switches: 26
Door switch: 1
Temperature probe: 3
Real time clock: 1
Exit audit Dex/UCS: 1
Serial TTL output: 1

The board uses an XA 16 bit microcontroller with up to 4096 Kbit of program EPROM and 256 Kbit of EPROM memory used to store settings and audit.
External slave board (placed on the box transformer) used to control refrigerant system, fluorescent tube.
External slave board (placed near main board) used to drive 64 vending motor with current control and limitation.
External slave Optical detector board used to check the product fall down.
External slave fluorescent display 2 lines 20 characters
Master and Slave optically isolated serial link for MDB e EXECUTIVE

### 2.2 Software Feature

Service programming routine (standard languages ENG, ITA, FR, GERM, SPA)
Possible to have customized programming \& vend messages using WinDEX
Credit accumulation
Payment system interface
Consumer manipulation and vend process
Multi pricing
Escrow
Correct change indicator
Manual tube payout
Manual tube filling
Saved Error listing - Audit
Cooling unit control by separate electronic control unit
MDB 5 different tubes values
Possible to link selections in up to 10 groups
Slave MDB board controlling the lift and bucket part

### 2.3 Description of Functions and Features

### 2.3.1 Initialization

Each time the door is open and closed, the lift and catcher system will perform an initialisation in order to detect the shelves position. In order to avoid not needed initialisations, if the door is open for less than 60 seconds, the initialisation is not performed assuming nothing has changed regarding the shelf configuration during this short time. During initialisation the machine will automatically detect the position and the number of shelves. Only setting the number of trays (2 or 3 trays) is required.
Selection counting starts at the left side of the upper shelf with number 11 to 16 (or 19), next shelf starts with 21 to 26 (or 29) and then going to the bottom shelf.
Maximum number of shelves is 7 .
2 Trays means 6 columns/selections per shelf
3 Trays means 9 columns/selections per shelf
From version software V1.29, at power ON the lift will proceed first to the delivery bucket in order to download remaining product in the hand bucket.

### 2.3.2 Loading Facility

In order to allow easier loading of the bottom shelf, pushing the delivery flap will move the bucket to the right side, pushing the flap again will move the bucket to the left side.

### 2.3.3 FLAP Feature

When a product is detected inside the flap, the LED light is switched on in the flap, and the flap is unlock and goes in position open. If the product is not removed after 2 minutes the light is switched off, while the message "REMOVE THE PRODUCT" alternatively with arrows pointing in downwards is displayed. When the product is removed, the lights will blink a short time before closing the flap

### 2.3.4 FLAP Photocell Adjustment

The identification of the product is performed as follows:
The hand transports the product to the inner delivery flap and releases the product into the delivery chamber - Product detection is performed by the flap switch.
If the product is detected when passing the inner flap but not from the delivery chamber sensor the delivery door is opened. It stays open for a preset period of time, whether the product is removed or not. After the preset time elapses, the door will be closed. If the product is detected and removed before, the door is closed immediately.

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### 2.3.5 How to adjust the sensitivity of the photocell:

Insert the appropriate regulation key "A", provided with photocells, into the cut of the front "B" Turn the regulation key in one direction until the LED lights on " $C$ " underneath the photocell.
Turn it to the opposite direction until the led turns off.
Turn it to the opposite direction and stop immediately after the led turns on.
Check the function by passing an object between the photocell and reflector, and check if the status of the led changes from on (product is not present) to off (product is present).

### 2.3.6 Sold-Out Feature

A magnetic sensor included in the delivery door flap allows the detection of the product falling down the drum, if a selection is done with no product inside the columns, the machine will put this selection in sold-out until the door is open-close assuming the selection has been reloaded.

### 2.3.7 Graphic Display

During standby, in normal condition the machine will scroll a message in graphic $16 \times 8$ bits higher character alternatively with correct change status message if any.
Also when the product have been detected the display will scroll the message "REMOVE THE PRODUCT" alternatively with arrows pointing in downwards.

### 2.3.8 Space To Sale Facility

It is possible to group selections of the same product to one group.
Up to 10 groups of 63 selections
Price per group to avoid mistakes
Copy function for quick set up

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### 2.3.9 Door Switches

For security purposes two door switches are used, one for the lift control board and cooling unit and one for the main control board. If one of the door switches is not actuated by the door (contacts closed) the lift will not move and the cooling will not start.

### 2.3.10 Vend Conditions Mode

Conditions are:
Doors switches are closed

- Delivery flap is closed
- Drum is in closed position with not product inside and no errors reported
- Initialisation of the slave memory and shelves report has been properly done
- No error in the lift and bucket are reported (see lift error list). If an error is continuously reported by the slave controller, any movement or initialisation will be performed by the master until no error is reported. (see section ERROR ROUTINE)
- MDB communication is working correctly


### 2.3.11 Vend Detection Process

The product is detected when crossing the inner delivery flap by a magnetic sensor which have the contact open when the door is open for more than 15 mm .
This detection will cause the vend price deduction from the established credit, if not the selection will be in sold-out and the credit can be returned or another selection is possible. As the product drop in the flap, another infrared sensor will detect the product and opens the flap. As soon as the product is removed the light will flash and the flap is closing. IF THE PRODUCT IS NOT DETECTED IN THE FLAP, BUT SEEN CROSSING THE INNER DELIVERY FLAP DOOR GATE, THE FLAP IS OPENING AND STAYS OPEN FOR A FIXED TIME (INDEPENDENT WHETHER THE PRODUCT IS REMOVED OR NOT). IF THE PRODUCT IS DETECTED WHILE THE FLAP IS TURNING OR DURING THE PRODUCT IS REMOVED THE PREVIOUS MODE FUNCTION IS CANCELLED AND TIMER IS RESET.


## 3 SELECTION BUTTON FUNCTIONS IN PROGRAMMING MODE



| Selection Nr. 1 | Back X | Abort or escape a programming point |
| :---: | :---: | :---: |
| Selection Nr. 2 | Up 介 | Increase or next programming point by pushing selection button2 |
| Selection Nr. 3 | Down § | Decrease or previous programming point by pushing selection button 3 |
| Selection Nr. 4 | Enter / Save $\langle$ | Call or save a programming point by pushing selection button 4 |
| Selection Nr. 0 | Price set to zero |  |
| Selection Nr. 5 | Fast up | Fast increase of price or selection |
| Selection Nr. 6 | Fast down | Fast decrease of price or selection |
| Selection Nr. \# | Copy function | Copy price on next selection |

Password: 4-2-3-1-4
Entry by selection buttons:
$4=$ key 4
$2=$ key 2
$3=$ key 3
$1=$ key 1
$4=$ key 4

## 4 PROGRAMMING

In the service mode, information such as sales by selection, total sales, total cash flow through the machine, and diagnostic error codes can be accessed by using the selection buttons and the electronic display. In addition, storage column assignments and vend pricing can be set in this mode using the same techniques. The service mode can only be entered when the vendor door is open and when the service mode switch is activated (placed in the center of the electronic control board).
To step through the various programming functions each of the selection switches is given a specific function (see previous page).

After entry into the service mode the operator can select one of several routines to read data registers or to program machine configuration information. This level is called the code level. Each of these paths is identified by a service code. The codes for the various paths are as follows.

ERROR ROUTINE Error routine
TUBES PAYOUT Coin payout routine (work only MDB)
TUBES FILLING Tube fill routine (work only MDB)
VEND TEST Test vend routine
PASS Password required to access the protected menus

|  | CASH COUNTER | Cash counter routine |
| :---: | :---: | :---: |
|  | SALE COUNTER | Sales counter routine |
|  | CASH PRICES SETTING | Prices setting routine |
|  | KEY PRICES SETTING | Prices setting cashless MDB (from V 0.21) |
| \% | SPACE TO SALE | Spaces to sales setting routine |
| 2 | OPTION SETTING | Machine configuration setting routine |
| 2 | MDB SETTING | MDB related setting |
|  | LANGUAGE SETTING | Language selection |
| + | TIME SETTING | Time and data routine |
| + | LIGHT SETTING | Light control routine |
| - | REFRIGERATION | Refrigeration control routine (not used) |
| ¢ | PAYMENT SETTING | Payment system |
|  | VEND INHIBITION | Daily vending inhibit period |
|  | AGE CONTROL | Daily age control period |
|  | DISCOUNT SETTING | Discount feature |
|  | RETURN TO VEND | Return to unprotected menu |

The password is the sequence of selection buttons 4-2-3-1 (followed by 4). The purpose of this password is to prevent accidental reprogramming by the operator.

### 4.1 Error Routine

If the ENTER button is activated at the "ERROR ROUTINE" prompt the VMC will enter in the error routine. If no errors have occurred since the last error reset the display will show a "NONE" message. If an error has been detected since the last error reset the display will show the first summary level error code that has occurred, such as "LIFT", which would indicate a lift jam error. Using the UP or DOWN buttons will cycle through the various summary level error. On the appendix A (map of internal menu) you find all the error that the machine can generate.
Activation of the BACK button while summary level error code is displayed will return the VMC to the "ERROR ROUTINE" prompt.
Activation of the BACK button at "ERROR ROUTINE" prompt returns the VMC to the normal mode door open state.

### 4.1.1 Lift Error Routine

If the ENTER button is activated at the "LIFT" prompt the VMC will display a "ERRxx" message where XX indicates the kind of error that have been detected as being jammed. Using the UP and DOWN buttons will cycle through all jammed columns. If the ENTER button is pressed and held for two seconds during the display of any error code, that code will be cleared.
After clearing, VMC will display the next existing column jam error, or "NONE" if no other error. Activation of BACK button will return the VMC to the code level at the "ERROR ROUTINE" message.

## Lift Error List

ERR01 Jamming or speed error on the $Y$ vertical motor
ERR02 Home switch Y not found or connected
ERR03 Optical Y sensor doesn't found shelves position
ERR04 Jamming or speed error on the X horizontal motor
ERR05 Home switch $X$ not found or connected
ERR06 Optical X sensor doesn't found columns position
ERR07 Slave unit error or initialisation missing
ERR08 Slave unit Memory error or initialisation corrupted
ERR09 Vend error
ERR10 Initialisation error or wrong shelves setting
ERR11 Bucket jammimg or missing signal
ERR12 Lock error ,missing contact on the slave board
ERR13 Slave door switch contact missing
ERR14 Hopper switch error contact missing
ERR15 Slave error power supply 24Vdc
ERR16 Delivery Flap door remaining open or switch missing
ERR17 Wrong shelves number detected
These potential errors will be automatically cleared at the door closing, then a new initialisation will be performed to check if the failure (error) is remaining or not.

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### 4.1.2 FLAP Error List

OPEN Open position missing, motor or switch close position missing CLOSE Close position missing, motor or switch close position missing
LOCK locking error ,motor or detection switch missing
UNLOC Unlocking error ,motor or detect switch missing
DETEC Product detection error
These potential errors will be NOT automatically cleared at the door closing, manual clearing is required.

### 4.1.3 Door Switch Error Routine

If the ENTER button is activated at the "CTRL" prompt the VMC will display a "DS" message indicating a door switch error was detected (door open for more than one hour). If the ENTER button is pressed and held for two seconds during the display of any error code, that code will be cleared.
After clearing VMC will display the next existing error or "NONE" if no other error.
Activation of BACK button will return the VMC to the code level at the "ERROR ROUTINE" message.
Be careful if door switch doesn't work the cooling system is disabled!

### 4.1.4 Selection Switch Error Routine

If the ENTER button is activated at the "SEL" prompt the VMC will display a "SLXX" message where "XX" indicates the first selection switch error (switch always close). Using the UP and DOWN buttons will cycle through all selection switch error. If the ENTER button is pressed and held for two seconds during the display of any error code , that code will be cleared.
After clearing VMC will display the next existing error, or "NONE" if no other error. Activation of BACK button will return the VMC to the code level at the "ERROR ROUTINE" message.

### 4.1.5 Changer Error Routine

If the ENTER button is activated at the "CHAR" prompt the VMC will display a "CC" message indicating a changer communication error a "TS" message indicating a tube sensor error, an "IC" message indicating an Inlet chute blocked error (no coins sensed in the acceptor for a supplier pre-determined number of hours, a "TJ" message indicating a tube jam error, or a "CRCH" message indicating a changer ROM checksum error. "EE" message indicating excessive escrow attempts (escrow to vends greater than a predetermined supplier standard), and "NJ" message indicating a coin jam (sensed and reported by coin mechanism), "LA" message indicating a low acceptance rate , "DIS" changer disconnect "ROUT" coin rout error.
Using the UP or DOWN buttons will cycle through all acceptor errors. If the ENTER button is pressed and held for two seconds during the display of any error code , that code will be cleared.
After clearing VMC will display the next existing error, or "NONE" if no other error. Activation of BACK button will return the VMC to the code level at the "ERROR
ROUTINE" message.

### 4.1.6 Bill Validator Error Routine

If the ENTER button is activated at the "BVAL" prompt the VMC will display a "BC" message indicating a bill validator communication error, a "BFUL" message indicating that the bill stacker is full, a "BILL" message indicating a defective motor, a "BJ" message indicating that there is a bill jammed in the bill validator, a "BRCH" message indicating a checksum error, a "BOPN" message indicating an open cash box, or a "BS" message indicating a bill sensor error. The first column that has been detected with a home sense error. Using the UP or DOWN buttons will cycle through all bill validators errors. If the ENTER button is pressed and held for two seconds during the display of any error code that code will be cleared.
After clearing VMC will display the next existing error, or "NONE" if no other error. Activation of BACK button will return the VMC to the code level at the "ERROR
ROUTINE" message.

### 4.2 Coin Payout Routine (only In MDB)

If the ENTER button is activated at the "CPO" prompt the VMC will enter the coin payout routine. Upon entry into this routine the display will show the lowest coin value dispensable. Pressing the UP button will increase the display to the next highest coin value, the DOWN will decrease to the next lowest coin values. When the changer has only 3 tubes, the fourth value will display to 0 , means don 't exist the fourth tube.
Push button number 5 to the corresponding coin value and the display will show the number of coins in the tube reported by the changer.
Pressing the ENTER button will pay out the displayed coin type. Activation of the BACK button while a coin value is displayed will return the VMC to the "CPO" prompt.
Activation of the BACK button at the "CPO" prompt returns the VMC to the " normal mode door open state.

### 4.3 Tube Fill Routine (only In MDB)

If the ENTER button is activated at the "TUFL" prompt the VMC will enter the tube fill routine.
The purpose of this routine is to allow the operator to fill the tubes by entering them through the acceptor and thus have total coin accountability, if they so choose.
Upon entry into this routine the VMC will enable acceptance of any coin type that will be routed to an inventory tube and disable all others.
The VMC will count and display all inventoried coins and will not disable the acceptor from taking coins when the highest price setting is reached.
Activation of BACK button while a coin inventory is displayed will return the VMC to the "TUFL" prompt. Activation of the BACK button at the "TUFL" prompt returns the VMC to the normal mode door open state

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### 4.4 Test Vend Routine

If ENTER button is pressed at the "TEST" prompt the VMC will enter the test routine. Upon entry into this routine the display will show the first test "SELE" the description of the test routines available are the follows:
"SELE" Test of selection switch
"DRUM" Delivery drum test
"POWER" Power on off time \&date
"VEND" Test vends
"FAIL" Historical of lift errors

### 4.4.1 "SELE" Selection swich test

Activation of the ENTER button (at the" SELE" routine) will show the last selection button pressed "SE $Y$ " where $Y$ is the number of the selection. Use this routine to test all the selection switch. From software version 0.08 there is the possibility to test the delivery eyelet switch, when you open the delivery flap the display show "DELIV". To come back to the "TEST" menu, keep pressed the first selection for two seconds.

### 4.4.2 "DRUM" FLAP test function

Drum test allows to test and drive separate functions
"LOCK" Put the drum in lock position
"UNLOCK" Put the drum in unlock position
"OPEN" Put the drum in open position
Be careful to proceed the unlock position before using open and close test!
"CLOSE" Put the drum in locked position
Be careful to proceed the unlock position before using open and close test!

### 4.4.3 "POWER" Counter of power interruptions

-Show the power-on / off and date\&time of the vendor
Press BACK button to return to the "TEST" main menu.

### 4.4.4 "VEND" Vend test with door closed

This function allows to make free test vends with outer door closed. Set the number of test vends ( 1 to 5 ) i.e. VEND $=5$. After outer door is closed, five test vends are possible without inserting credit. Test vends are not recorded.

### 4.4.5 "FAIL" Historical counter of lift failures

Displays the historical data of the lift failures during vend process.
Press ENTER button to display the last 10 failures - Snn Hour / Minute/ Day
Press UP button to visualize the next failure. Press button 5 to clear all failures
(Failure clearing must be performed after software update from version 1.35d)
Press BACK button to return to the "TEST" main menu.

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## 5 PROTECTED MENUS

### 5.1 Pass Routine

This routine is used to access at the protected menus.
At the "PASS" prompt press ENTER button, the display will be blank, press the following sequence of selection button 4-2-3-1 (password must be entered in 10 seconds) press enter to confirm (selection key 4) now you can see the first protected menu "CASH" (use UP and DOWN button to cycle on the available menu).

### 5.2 Cash Counter \& Money Counter Routine (protected menu)

If the ENTER button is activated at the "CASH \& MONEY COUNTER" prompt the VMC will enter the cash counter routine. It is possible to display MONEY COUNTER and CASH COUNTER

### 5.2.1 Money Counter (protected menu)

If the ENTER button is activated at the "MONEY COUNTER" prompt, the VMC will enter the money counter routine.
Upon entry into this routine the display will show a "C BOX" / "XXXX" / "XXXX" message where "XXXX" characters are the total money entered into the cashbox. Use up button to see the money counter submenu:
"C BOX" / "XXXX" "XXXX" total money to cashbox
"C TUB" / "XXXX" "XXXX" total money to the coinage tube
"C RET" / "XXXX" "XXXX" total money returned as change.
"C MAN" / "XXXX" "XXXX" total money returned via manual payout submenu.
"C BIL" / "XXXX" "XXXX" total money introduced in bill validator
"C CAR" / "XXXX" "XXXX" money paid using a card.

## Money Counter Reset (from software V1.43)

Money counters can be reset as follows: Press button 0 at the "MONEY COUNTER" prompt, the display will show "CLEAR", press the selection buttons 2-3-1-4 in sequence within 10 seconds.

Reset of Money counters can also be performed in the same way as MIS counter reset using parameter C5 Reset Counter Mode in menu "CONFY".

### 5.2.2 Cash Counter (protected menu)

Upon entry into this routine the display will show a "CASH" / "XXXX" / "XXXX" message where "XXXX" characters are the historical total cash counters due to vends that have been recorded by the VMC.
The first quartet "XXXX-" are the highest digits and the 2nd "XXXX" is the lowest. Using the UP and DOWN button at this point will change the display to "CA n" / "XXXX-" / "XXXX" to Promo2 where $\mathbf{n}$ is the selection number followed by the cash counter for that selection. Use the UP and DOWN buttons to display the individual cash counters.
Activation of the BACK button while a selection counter is displayed will return the VMC to the "CASH COUNTER" prompt. Activation of the BACK button at the "CASH \& MONEY COUNTER" prompt will return the VMC to the unprotected area.
CA_P1 Cash Promo1
CA_P2 Cash Promo2 (from V1.54)

## Cash Counter Reset (from software V1.43)

Individual selection Cash counters can be reset as follows: At the "CASH COUNTER" prompt press button 0, the display will show "CLEAR", press buttons 2-3-1-4 in sequence within 10 seconds.

Reset of individual selection Cash Counters can also be performed in the same way as MIS counter reset using parameter C5 Reset Counter Mode in menu "CONFY".

### 5.3 Sales Counter (protected menu)

If the ENTER button is activated at the "SALE COUNTER" prompt the VMC will enter the sales counter routine.
Upon entry into this routine the display will show a "SALE" "XXXX-", "XXXX-" message where "XXXX" characters is the historical total sales counter.
The first quartet "XXXX-" are the highest digits and the 2nd "XXXX" are the lowest.
Using the UP and DOWN button will change the display to "CO n" / "XXXX-" / "XXXX" to
Promo2 where $\mathbf{n}$ is the selection number followed by the sales counter for that selection.
Use the UP and DOWN buttons to display the individual selection sales counters.
Activation of the BACK button while a selection counter is displayed will return the VMC to the "SALE COUNTER" prompt. Activation of the BACK button at the "SALE COUNTER" prompt will return the VMC to the unprotected area.
CO_P1 Sale Promo1
CO_P2 Sale Promo2
A PROMO SALE (2 products) is incremented by 1 each sale of 2 product

## CASH \& SALES COUNTER RESET (from software V1.43)

Individual selection Cash and Sale counters can be reset as follows: At the "SALE
COUNTER" prompt press button 0, the display will show "CLEAR", press buttons 2-3-1

- 4 in sequence within 10 seconds.

Reset of individual selection Cash and Sale counters can also be performed in the same way as MIS counter reset using parameter C5 Reset Counter Mode in menu "CONFY".

### 5.4 Price Setting Routine

### 5.4.1 For Cash Payments (protected menu)

## FOR SELECTIONS AND GROUPS.

If the ENTER button is activated at the "CASH PRICE SETTING" prompt the VMC will enter the price setting routine. The display will show a $" \operatorname{Pr} 11 "$ price on upper left column. Up to GRP8 ,PROMO1 \& 2
An "*" symbol near the column means that this one is not installed.
In multi-price mode you can choose different price for each selection; using UP and DOWN buttons will cycle through available column (11-79) or "ALL", "ALL" is used to change the price for all selection (excluding group 1 to 10 ). Activation of the ENTER button will show the actual price using UP and DOWN button will increase or decrease the price by one lowest coin value respectively.
On this menu the buttons 5 and 6 (fast up, fast down) are active to increase or decrease selections by 8 positions (change tray) and to fast increase or decrease price value.

Is possible to copy current price to next selection pressing "\#" button.
To clear price (set price $=0$ ) press selection " 0 ".
Activation of the ENTER button while the desired price is displayed will save that price. Activation of the BACK button while a selection price is displayed, without doing an ENTER before will return the VMC to the selection display without saving the displayed selection price.

Activation of the BACK button while a selection is displayed will return the VMC to the "CASH PRICE SETTING" prompt. Activation of the BACK button returns the VMC to unprotected area.

If the VMC is working in Executive price holding mode (menu CONFY C2 = 2), the price menu is used to set the line of price holding (from software version 0.10 ).

## NOTE FOR CASH \& CASHLESS PRICE SETTING

Price setting includes a price setting for Group1 to Group10, if a selection is connected to a group, the selection price is disregarded, but the price set in the corresponding group is used

### 5.4.2 For Cashless Systems (protected menu, only in MDB)

This menu allows to set different vend prices for payments via cashless systems.
If the ENTER button is activated at the "KEY PRICE SETTING" prompt the VMC will enter the cashless vend price setting routine.
The method to program cashless prices is the same as for cash price setting routine.

### 5.5 Tray \& Group Configuration (protected menu)

### 5.5.1 TRAY

This menu is used to set the configuration of the machine, you have to do it only when you change the control board.
Choice available is 2 Trays or 3 Trays
GF 6 / DR $6=2$ trays per shelf ( 6 columns/selections)
GF 9 / DR $9=3$ trays per shelf ( 9 columns/selections)

### 5.5.2 GROUP

The Group menu allows to assign selections to groups of selections (purpose is to dispense the same products placed in different shelves first in first out to prevent fro ageing).
"SEL xx" will let to choose the selection number 11 to 79 to be connected to one of the 10 groups using the UP and DOWN button (NO means no connection to group) and GRP1 to Promo2 means connection to Group 1 to Promo2.
When selections are connected to a group, these selections are dispensing alternatively, independent from the selected selection number.
If a selection is assigned to a group, the vend price is not the selection price but the price set for the group (see point 5.4 Price setting routine )
(from V.1.55)The group Promo1 \& Promo2 allows to deliver 2 products alternatively with a special price (This group works only in MDB)
The price to apply is the price set in Promo1 or Promo2
During a promo vend if the first product is no delivered ,the credit is return and promo is cancelled
If the second product is no delivered ,the final price will be the individual price of the first product delivered
In previous both case, prior to return and cancel the vend, in case of empty column the machine will check for other columns of the same promo group

### 5.5.3 V-POS

Parameter to adjust the bucket height (product delivery position) at the delivery flap.
V-POS value can be set in steps of 1 mm from 0 to 5 mm

### 5.6 Machine Configuration Setting Routine (protected menu)

If the ENTER button is activated at the "OPTION SETTING" prompt the VMC will enter the machine configuration setting routine. The display will show a "C1" message where the "1" indicates configuration setting number 1. Using UP and DOWN button will cycle through the available configuration setting numbers. Activation of the ENTER button while a configuration setting number is displayed will allow access to the current setting number of the displayed configuration setting.
Activation of the ENTER button will save the displayed configuration.
Activation of the BACK button while configuration is displayed, without doing an ENTER before, will return the VMC to the "OPTION SETTING" display without saving the displayed configuration. Activation of the BACK button returns to unprotected area.

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## The Following Information's Describes Various Machine Configuration Settings

### 5.6.1 ~ "C1" Reserved For Future Use

### 5.6.2 ~ "C2"\&"C3" Not Used on this Version of the Software

Parameter only available when Drink Master \& Snack Slave software is installed

### 5.6.3 ~ "C4" Open Door Display Mode

This parameter is used to change the MIS data information that you can read when the door of VMC is open:

C4 = 0 Display only the Existing Error or NONE
C4 $=1$ Display total Sales, total Cash and Existing Error or none (default).

### 5.6.4 ~ "C5" Reset Counter Mode

This parameter determines the MIS internal counter reset method:
C5 $=0$ All resettable counter will be reset only using a reset command on MIS communication mode (default).
$\mathrm{C} 5=1$ All resettable counters will be reset after each DEX reading.
Reset Counter Mode Before Software V 1.40
$\mathrm{C} 5=0$ All resettable counter will be reset only using a reset command on MIS communication mode (default).
C5 = 1 All resettable counter will be reset when you open the door, read one of the resettable counter and close the door.

### 5.6.5 ~ "C6" Not Used on this Version of the Software

Parameter only available when Drink Master \& Snack Slave software is installed

### 5.6.6 ~ "C7" Save Credit Mode

This parameter determines how the VMC have to manage the credit:
$\mathrm{C} 7=0$ Clear the credit if nothing happens in the last five minutes (default).
C7 $=1$ Keep the credit indefinitely.

### 5.6.7 ~ "C8" Forced Vend

This parameter is used to prevent the use of the machine as a coin changer. When forced vend is enabled you can obtain escrow only in the following cases:

- If coins are inserted and a selection is made (full or empty selection is the same).
- If you insert a coin that you can obtained through escrow (coins that go to the tube of the coinage) and you don't reach the maximum price.

C8 = 0 Forced vend disabled (default)
C8 = 1 Forced vend enabled.
Note: If a cashless system with reload facility is used Forced Vend is automatically disabled. From version 1.40 of the software the Forced vend can be enabled with a cashless system with reload facility.

### 5.6.8 ~ "C9" Multi Vend

This parameter enables or disables automatic change process:
C9 $=0$ Multi Vend disabled (change dispensed automatically after vend) (default) If C9 is set to 0 , the max coin acceptance = maximum selection price
C9 = 1 Multi Vend enabled (you can use your change to make another selection, or to press the coin return button to get your change)
If C9 is set to 1, the max. coin acceptance level must be set in MDB SETTING >>> ACC

## 5.6 .9 ~ "C10" Bill Escrow Mode

This parameters allows the escrow of bill. If enabled and the last bill inserted takes the credit over the maximum price, the bill be held in the escrow position, and can be returned as escrow. If the function is disabled, bills go always to the stacker. The valid values are:

C10 $=0$ Bill escrow enabled (default)
C10 $=1$ Bill escrow disabled.

### 5.6.10 ~ "C11" Event Reporting Mode (from software V1.40)

C11 $=0$ The Events (EA1\&EA2) are reported during a normal DEX readout session.
C11 = 1 As an Event occurs, the VMC will send ENQ to advise a new EVENT is available, the ENQ will be send every second until DL 0 is received or a DEX readout session has been performed.
Refer to chapter Event Table on page 45

### 5.6.11 ~ "C12" Dynamic PA Reporting Mode (from software V1.53)

C12 $=0 \quad$ The PA reporting is fixed and not depending shelves number
C12 $=1 \quad$ The PA reporting is depending of shelves number

### 5.7 Correct Change Only Control (protected menu)

If the ENTER button is activated at the "MDB SETTING" prompt the VMC will show the following submenu available:

### 5.7.1 "CONx"

If you press ENTER button at the "CONX" the VMC will show the actual overpay status, use UP or DOWN to change $\boldsymbol{X}$ value where $\boldsymbol{X}$ is 0 (overpay not allowed) or 1 (overpay allowed).

If CON = $\mathbf{0}$ (means the VMC automatically manages the changer settings)
If changer is able to give the change back (CCU (correct change value) + Maximum Price) correct change LED is OFF. Otherwise correct change LED is ON

If correct change LED is ON or OFF the VMC automatically accepts only coins than can be returned or can return the equivalent credit with other coins.

ACC (Unconditional acceptance value) is automatically managed equal to the Maximum price.

If CON = $\mathbf{1}$ (means the VMC manages the changer setting according to CONFY setting)
Correct change LED is set regarding the $\mathbf{C 2}$ (Low change equation) and $\mathbf{C} 3$ (minimum coins Tube level).

If correct change LED is OFF VMC accept coins set in C06 and C07 If correct change LED is ON VMC accept coins set in C08 and C09

ACC (Unconditional acceptance value) is automatically managed equal to the Maximum price.

### 5.7.2 "CCU"

If you press ENTER at the "CCU" prompt, the display show the actual maximum value used by VMC to work in correct change situation, you can change the value using UP or DOWN button.

### 5.7.3 "ACC"

If you press ENTER at the "ACC" prompt, the display show the actual maximum value accepted, even if the VMC doesn't know if it has the change, you can change the value using UP or DOWN button (see OPTION SETTING>>>C9)

### 5.7.4 "MCARD"

If ENTER is pressed at the "MCARD" prompt, the display show the actual maximum revalue amount accepted. Parameter MCARD is used to limit the credit accepted with cashless systems.
Maximum credit on cashless systems is managed as follows:

## Revalue

If amount of inserted cash + actual cashless credit > MCARD value Revalue is prohibited.
If amount of inserted cash + actual cashless credit < MCARD value Revalue is allowed.

## Cashless Vend

If cashless credit > MCARD value Vend is prohibited.
If cashless credit < MCARD value Vend is allowed.
If MCARD is set to 0 control on revalue or cashless vend is disabled.
Is set to 65535 the revalue is inhibited (from version 1.53)

### 5.7.5 "CONFY" Configuration

This menu and submenu are used by VMC only if overpay is allowed MDB SETTING $\mathrm{CON}=1$.
If enter is pressed at the "CONFY" prompt, the display show "C1".
Using up or down button you can choose the other submenu ("C1"-"C11"), which have this function:

### 5.7.5.1 ~ "C1" Keypad activation (Coinage)

C1 $=0$ Coinage key pad disabled
C1 = 1 Coinage key pad enabled

### 5.7.5.2 ~ "C2" Low Change Equation

## MDB MODE

This parameter defines the exact change equation. The combination of the empty states assume the exact change state
A is the lowest coin value reported in the tubes
$D$ is the highest coin value reported in the tubes

## If tubes are empty according to these equations the CORRECT CHANGE LED is ON

0 : TUBE $A$ and TUBE $B$ and TUBE $C$ and TUBE D
1 : TUBE A or TUBE B or TUBE C
2 : TUBE A only
3 : TUBE B only
4 : TUBE C only
5 : TUBE D only
6 : TUBE B or TUBE C or TUBE D
7 : TUBE A and TUBE B or TUBE C
8 : TUBE A and TUBE B or TUBE D
9 : TUBE A and TUBE C or TUBE D
10 : TUBE B and TUBE C or TUBE D
11 : TUBE A and TUBE D or TUBE C
12 : TUBE B and TUBE D or TUBE A
13 : TUBE A or TUBE C
14 : TUBE A or TUBE B and TUBE C
15 : TUBE A or TUBE B

## ATTENTION:

When using EXECUTIVE:
C2 $=0$ Normal Executive mode $\mathrm{C} 2=1$ "Price holding"

## EXECUTIVE MODE (PRICE HOLDING)

If you set C2 = 1 and payment system is set to executive, the machine works in price holding mode; it means that the price is stored on payment system. In this mode each time you press a selection the machine sends to the payment system the $\mathrm{n} .{ }^{\circ}$ of selection pressed in this way:

Sel 11 pressed - send 1 to payment system
Sel 18 pressed - send 8 to payment system
Sel 21 pressed - send 9 to payment system
Sel 46 pressed - send 30 to payment system
Sel 88 pressed - send 64 to payment system
If $\mathrm{C} 2=0$ the prices are stored on vending machine, and they are sent to payment system.

If $\mathrm{C} 2=2$ (from version 0.10 ) the machine works in price holding and the line of the price must be programmed on the "PRICE" menu the machine show the price stored on the payment system if it's support the price show feature.

### 5.7.5.3 ~ "C3" LOW CHANGE LEVEL

## MDB MODE

This number will be deducted to the coins tubes number reported by the changer in order to calculate according to the low change equation the CORRECT CHANGE status

## EXECUTIVE MODE (WAITING TIME AFTER VEND REQUEST)

This parameter is used to add extra time after vend request for long answers from Executive cashless systems. Setting range: 0 up to 250 sec.

From Software Version 1.41 not used. Waiting time is fixed to 250 sec .
5.7.5.4 ~ "C4" BillS accepted (Equal to "c6" and "c7")

Accepted bills when "CORRECT CHANGE" LED is OFF

### 5.7.5.5 ~ "C5" BillS accepted in low change condition (Equal to "c7" and "c8")

Accepted bills when "CORRECT CHANGE" LED is ON
5.7.5.6 ~ "C6" + "C7"

PARAMETERS ARE USED TO DETERMINE UP TO 16 COINS TO BE ACCEPTED.
C6 = coins 1 to 8
C7 = coins 9 to 16
Coin 1 is assumed to be the smallest coin, and coin 16 the highest in value.
Each coin has a binary value as:

| C6: coin | 1 | = | 1 | C7: | coin | 9 | = | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| coin | 2 | = | 2 |  | coin | 10 | = | 2 |
| coin | 3 | = | 4 |  | coin | 11 | = | 4 |
| coin | 4 | = | 8 |  | coin | 12 | = | 8 |
| coin | 5 | = | 16 |  | coin | 13 | = | 16 |
| coin | 6 | = | 32 |  | coin | 14 | = | 32 |
| coin | 7 | = | 64 |  | coin | 15 | = | 64 |
| coin | 8 | = | 128 |  | coin | 16 | = | 128 |

EXAMPLE: If you want to accept coin 1-2-3-4-13-15 you must add the correspondent values:

$$
\begin{aligned}
& C 6=1+2+4+8=15 \\
& C 7=16+64=80
\end{aligned}
$$

### 5.7.5.7 ~ "C8" + "C9"

PARAMETERS ARE USED TO DETERMINE COINS TO BE ACCEPTED WHEN THE VMC IS IN LOW CHANGE CONDITION.
The values of these submenus are calculated in the same way as "C6" + "C7" submenu.

### 5.7.5.8 ~ "C10" Reset to the Factory Setting (Default Values)

Be careful when using this option; All parameters are reset to factory setting, all counters (also the total counter) are reset to 0 and you also lose the configuration of the vending trays, therefore it is necessary to make an auto configuration (see "STOS" menu).
"C10" = 18 Reset value
Put value option on the CONFY "C10" submenu and press button 4 to confirm.
Turn off the machine: Press and keep pressed the button on the board and turn on the machine and wait until the end of initialisation of the board (when you read message
"RESET" on the display). Release the button on the board.
Now you have to reprogram all parameters.

### 5.7.5.9 ~ "C11" Marketing Feature "Product Hand Movement"

This feature is only enabled when no credit is inserted and the machine is not in out of order status.
An interval time in minutes between the movements can be set:
C11 = 0 Feature disabled
C 11 = 1 to 256 minutes: Lift / Product hand moving every C11 value in minutes.
5.7.5.10 ~ "C12", "C13", "C14", "C15" and "C16" RESERVED (do not modify)

### 5.7.5.11 ~ "C17" CASH SALE COMMAND MODE (from version 1.59)

C17 = 0 Cash sale is sent if cashless is connected and supporting this command (reported by cashless setup bit)
C17 = 1 Forced cash sale is send even no cashless is reported on address $0 \times 13$ and $0 \times 63$

### 5.7.5.12 ~ "C18 " RESERVED

### 5.7.6 Asset Number ID 106

If enter is pressed at the "ID106" prompt, the display show the actual Asset number
Use button 2 \& 3 to change the value at the prompted number
Use button $4 \& 5$ to change the prompted number

### 5.7.7 Token

If enter is pressed at the "TOKEN" prompt, the display show the actual Token value for 1 Bill, this value will increment the credit when a special bill is accepted from the validator.

Use button 2 \& 3 to change the value at the prompted number Use button 4 to Confirm

### 5.8 Language Configuration (protected menu)

If ENTER button is activated at the "LANGUAGE SETTING" prompt the VMC will show:
VEND: For setting the language for customer information
PROG: For setting the language for the service program
For both can be chosen the actual language used by VMC. Use up or down buttons to toggle through the available languages:

| "CUSTO." | Customized language to be set with WinDEX |
| :--- | :--- |
| "ENGL" | English |
| "ITAL" | Italian |
| "FREN" | French |
| "SPAN" | Spanish |
| "GERM" | German |
| "DUTC" | Dutch |
| "PORT" | Portuguese |

Press ENTER to confirm the new language or escape to return to the "LANGUAGE SETTING" prompt.

NOTE: To remove customized messages automatically in case of wrong programming proceed as follows:

- Switch off the power supply to the machine.
- Press button $\mathbf{0}$ and keep it pressed while you switch on the power supply.
- Wait a few seconds until you release button 0 .
- All programming message will be restored in English.
- It is possible to set different languages for customer information and service program.


### 5.9 Time Configuration (protected menu)

If ENTER button is activated at the "TIME SETTING" prompt the VMC will enter the machine on the time setting routine with the follow submenu:
"ENBX" Time status ( $\mathrm{X}=0$ time menu disabled, $\mathrm{X}=1$ time menu enabled), press ENTER to modify $X$ value,
"YEAR" Press ENTER show actual year, use UP or DOWN buttons to modify value, press ENTER to confirm, or press BACK to return to "ENBX" message,
"NTH" Press ENTER show actual month, use UP or DOWN buttons to modify value, press ENTER to confirm, or press BACK to return to "ENBX" message
"DATE" Press ENTER to show actual date, use UP or DOWN buttons to modify value, press ENTER to confirm, or press BACK to return to "ENBX" message
"HOUR" Press ENTER to show actual hours - minutes, use up and down buttons to modify hours and minutes, press ENTER to confirm, or press BACK to return to "ENBX" message
"DST" Daylight saving time, press ENTER to modify the country, available values are:

| "AUS" | Australian rules |
| :--- | :--- |
| "EU" | European rules |
| "NA" | North America rules |
| "OFF" | No daylight saving time |

### 5.10 Light Control (protected menu)

If ENTER button is activated at the "LIGHT SETTING" prompt the VMC will enter the machine on the light control routine with the follow submenu:
"ENB $X$ " Used to enable $(X=1)$ or disable $(X=0)$ the light control,
"STRT" Set the start time using the follow submenu:
"DAY" Select the days, press ENTER to change the status of the day ( $0=$ not selected, 1 = selected)
"HOUR" Press ENTER to change the start hour and minute for selected day.
"STOP" Set the stop time using the follow submenu:
"DAY" Select the days of the week for stop function, press ENTER to cycle through the days, press ENTER to change the status of the day $(0=$ not selected, 1 = selected)
"HOUR" Press ENTER to change the stop hour and minute for selected day.

### 5.11 Payment System (protected menu) [Extended Menu]

Pressing button 4 at the "PAYMENT SETTING" prompt the VMC will enter the payment system configuration routine. The display will show "MDB" for multi drop bus or "EXE" for Executive protocol. Choose the payment system using up or down, and confirm by pressing enter; the machine will restart.

When you change this parameter to Executive, do not move the DIP-switch on the control board placed between the "MDB" and "EXE" connector.
These DIP-switch must stay all the time in MDB position.
For Executive payment systems an interface (P/N 141216) is required. The power supply on the 15 pin Molex1991 connector is 24VDC (not anymore 24VAC)

In Executive the DEX/UCS data exchange protocol is not supported. However, the DIPswitch DEX/UCS- JACK must be in position DEX/UCS

### 5.12 Daily Vend Inhibited Period (protected menu) [Extended Menu]

It is used to inhibit the vend on certain trays, for up to 6 periods each day.
If ENTER button is activated at the "VEND INHIBITION" prompt the VMC will enter the daily vend inhibit period control routine with the follow submenu:
"ENB $X$ " Used to enable $(X=1)$ or disable $(X=0)$ the inhibited period function,
"START1" Set the start time (HH mm) of the first inhibited period of the day
"STOP1" Set the STOP time (HH mm) of the first inhibited period of the day
"START2" Set the start time (HH mm) of the second inhibited period of the day "STOP2" Set the STOP time (HH mm) of the second inhibited period of the day
"START3" Set the start time (HH mm) of the third inhibited period of the day
"STOP3" Set the STOP time ( HH mm ) of the third inhibited period of the day
"START4" Set the start time (HH mm) of the fourth inhibited period of the day
"STOP4" Set the STOP time (HH mm) of the fourth inhibited period of the day
"START5" Set the start time (HH mm) of the fifth inhibited period of the day
"STOP5" Set the STOP time (HH mm) of the fifth inhibited period of the day
"START6" Set the start time ( HH mm ) of the 6th inhibited period of the day
"STOP6" Set the STOP time (HH mm) of the 6th inhibited period of the day
"TRAY" Choose the tray to be inhibited
"LIT X" 1 to turn off the light during inhibit period, 0 to leave the light on
If a customer wants to purchase from an inhibited selection the message "NO VEND
UNTIL hh:mm" is displayed.

### 5.13 Age Control (protected menu) (require additional hardware to read identity card)

This function is used to permit some selection only to authorized person (about age discrimination or use of special validation card, depending of the hardware kit used); this validation can be enable only on some period of the week.

The programming function are:
"ENB $X$ " Used to enable $(X=1)$ or disable $(X=0)$ Age control,
"START" Set the start date and time of Age control request using the following submenu:
"DAY" Select the days of the week for start function, press ENTER to cycle through the days, press ENTER to change the status of the day ( $0=$ not selected, $1=$ selected). Pressing ENTER it is possible to select a day.

| MON | $=$ Monday | FRI $=$ Friday |
| :--- | :--- | :--- |
| TUE | $=$ Tuesday | SAT $=$ Saturday |
| WED | $=$ Wednesday | SUN $=$ Sunday |
| THU | $=$ Thursday | ALL |

In addition to the days (abbreviated in English) there is a submenu "ALL" that selects and changes all the days of the week.
"HOUR" Press ENTER to change the start hour and minute for selected day.
"STOP" Set the end date and time of Age control request using the follow submenu:
"DAY" Select the days of the week for stop function, press ENTER to cycle through the days, press ENTER to change the status of the day ( $0=$ not selected, 1 = selected), pressing ENTER again it is possible to select a day.
In addition to the days (abbreviated in English) there is a submenu "ALL" that selects and changes all the days of the week.
"HOUR" Press ENTER to change the stop hour and minute for selected day.
"TRAY x" Choose the tray on the master to be controlled, pressing enter:
"ALL" To program all the selection of this tray (OFF=not selected, ON=selected)
"CO xx" To program the single selection (OFF=not selected, ON=selected)

### 5.14 Discount Setting (protected menu)

(from software V1.45)
This function is used to permit discount sales from some selections.
Discount period can be enabled only on some days of the week.
The programming functions are:
"ENB $X$ " Used to enable $(X=1)$ or disable $(X=0)$ Discount.
"START" Start date and time of discount.
"DAY" Select the days of the week to start discount period, press ENTER to cycle through the days, press ENTER to change the status of the day ( $0=$ not selected, $1=$ selected).
Pressing ENTER it is possible to select a day.

| MON | $=$ Monday | FRI | $=$ Friday |
| :--- | :--- | :--- | :--- |
| TUE | $=$ Tuesday | SAT $=$ Saturday |  |
| WED | $=$ Wednesday | SUN $=$ Sunday |  |
| THU | $=$ Thursday | ALL | $=$ All days |

In addition to the days (abbreviated in English) there is a submenu "ALL" that selects and changes all the days of the week.
"HOUR" Press ENTER to change the start hour and minute for selected day.
"STOP" Set the end date and time of discount period.
"DAY" Select the days of the week for stop function, press ENTER to cycle through the days, press ENTER to change the status of the day ( 0 $=$ not selected, $1=$ selected), pressing ENTER again it is possible to select a day.
In addition to the days (abbreviated in English) there is a submenu "ALL" that selects and changes all the days of the week.
"HOUR" Press ENTER to change the stop hour and minute for selected day.
"DISC CA" Discount Amount if paid by cash
"DISC KE" Discount Amount if paid by key or cashless payment system
"TRAY $X$ " Choose the tray on the Master to be controlled, press ENTER:
"ALL" To assign all selections of this tray (OFF = not assigned, ON = assigned)
"CO $X X$ " To assign single selections (OFF = not selected, $\mathrm{ON}=$ selected)

### 5.15 Return To Open Door Mode

If the ENTER button is activated at the "RETURN TO VEND" prompt the VMC will exit to normal open door routine.

## 6 TEMPERATURE ADJUSTMENT

The cooling unit is managed by an independent control unit, including LED display and buttons.
If a different temperature is required inside the refrigerated cell, it is sufficient to change the set-point on the electronic control unit, always keeping present the small variation of temperature caused by the starting and stop cycles.

## Example:

If an average product temperature of $8^{\circ} \mathrm{C}$ is needed, program the "set-point" at $7^{\circ} \mathrm{C}$

### 6.1 Electronic Cooling Unit Control CAREL USED FROM MARCH 2010

### 6.1.1 Description and function of control unit CAREL

The electronic control unit EASY CAREL regulates and controls the refrigerant system and all its components: The compressor, the fans, the defrosting, and is independent of the control of the board SF01, which control the electronics of the distributor.


On the front of the control unit are: 3 digits, 6 LED indicators that show the operating conditions and 3 buttons.

### 6.1.2 Display

1. Compressor led
2. Fan led
3. Defrost led
4. Auxiliary exit
5. Watch
6. Alarm
7. Numbers


The LED light on the display show the operation of the cooling system.
> 1 Compressor LED: indicates the status of the compressor.

- LED is lit, the compressor is ON
- LED blinks, the compressor is waiting before starting (check ES)
- LED OFF, the compressor is OFF.
> 2 Fan LED: indicate the status of the evaporator.
- LED is lit, the fans are running
- LED blinks, the fans are waiting before starting
- LED OFF, The fans are turned off


# Instructions for programming SF01 Board functions 

> 3 Defrost LED: indicate the status of the defrost.

- LED is lit, The defrost mode is ON
- LED blinks, is in drip mode after defrost
- LED OFF, defrost is OFF.
$>4$ Auxiliary exit: not used in this vendor.


### 6.1.3 Key board



Key 1 "UP", in normal function if pushed for more than 1 second, it visualizes the temperature of probe 2 (evaporator). If pushed during the visualization of the set point it increases the set value.

Key 2 "SET", pushed more that 1 second allows the visualization and setting of the set point

Key 3 "DOWN", pushed for more than 3 seconds starts or stops the defrost, and if it is pushed during the visualization of the set point it decreases the set value.

### 6.1.4 Set the temperature

The setting of the internal temperature is performed via the control unit in the following manner:
Press for more than 1 second the button 2 "SET", the display show the set point temperature setting.
To increase or decrease the value press button 1 "UP" or 3 "DOWN".
Press button 2 "SET" to confirm the new value.

### 6.1.5 Quick defrost

You can start a defrost without changing the interval set on the controller. If the gasket is damaged or the delivery door remains open too long (for example is blocked by an object) the hot air enters into the cold store thus creating ice above the evaporator which blocks the passage of air.
To solve the problem you need to initiate an additional defrost action that may be performed in a few steps:
To start the defrost press and hold for 3 seconds the button 3 "DOWN". To stop the process, press again the button 3 "DOWN".

### 6.1.6 Description of the main signals and alarms

The error codes are displayed on the display alternating with the temperature gauge.

| ERROR | DESCRIPTION |
| :---: | :--- |
| ES | The compressor has a timing delay when starting, therefore the LED of <br> the compressor on the display starts to flash. |
| EO | Still or flashing means an adjusting probe error: <br> • probe not working, the probe signal is interrupted or in short circuit: <br> • probe is not compatible with the instrument; <br> The E0 alarm signal is stable if it is the only alarm present (the <br> temperature value is no longer shown), it flashes if there are other alarms <br> or if the second probe is shown |
| E1 | Flashes evaporator probe error: <br> • probe not working, the probe signal is interrupted or in short circuit; <br> • probe is not compatible with the instrument; |
| EE | Visualized during functioning or activation <br> Error in reading of the machine parameters. See memorised data errors. |
| EF | Visualized during functioning or activation <br> Error in reading of the working parameters. See memorised data errors. |
| ED | The last defrosting finishes when exceeding the maximum time. <br> The indication disappears if the next defrost is finished correctly. |
| DF | Defrosting in course: <br> $\bullet$ it is not an alarm signal but an indication that the instrument is doing a |
| defrosting. |  |

### 6.1.7 Function

When switching on the control unit for the first times there will be a delay of three minutes in the compressor and evaporator fan starting.
During normal working, the compressor will stop only after reaching the set point temperature and the evaporator fans will work always.
When opening the door (if there is a door switch) both the compressor (if working) and fans will stop.
When closing the door, the fans will start immediately, while the compressor will have a delay of three minutes from the last switching off, even if the door is closed before.

The cooling unit is controlled by various parameters inserted in the software of the control unit and unchangeable by the User, this avoids possible and unwanted modifications to the same parameters, that could cause a malfunctioning of the cooling unit. In any case, for any particular needs it is possible to contact the technical assistance service that will assist you in various problems.

### 6.2 Cooling Unit Control SERETEC DSM 5030 USED UNTIL FEBRUARY 2010

The temperature adjustment can be done in a very simple and direct way through the electronic control unit. Please proceed as follows:

To visualize the set temperature, press and release set key, the set temperature appears on display with blinking mode for approx. 10 seconds.

If you wish to modify this value, while it is blinking, press key to increase, or press
key to decrease it. Wait till the controller exits from the programming mode and return to the operating mode (showing the internal temperature of the cell), which is registered automatically.

The so-called set-point is the temperature, which makes the compressor stop, because it reaches the ideal temperature to maintain the products loaded in the vending machine. The compressor will re-start when it exceeds the set-point temperature + parameter tDIF (delta temperature).


Photo 1

### 6.2.1 Description and function of the SERETEC.

The electronic control unit operates and commands the cooling system, it checks all the related components, compressor, fans and defrosting system and it is independent from the electronics that commands all the vending machine.
As shown in photo 1, the electronic control unit has a 4 digit 7-segment LED display, 5 colored signal LEDs and 4 command keys.
For this vending machine model, the keys normally used are on the right side, "set" arrow up and "def" arrow down.
The "set" key is used to show the set-point and to increase the set value, the "def" key is used to decrease the set-point value (as described in the previous paragraph) and also to do a forced defrosting, sometimes useful when inconveniences arise.
Example: an object remains jammed (a piece of paper, an empty product or other different objects) between the delivery chute and the door, causing a strange entry of air inside the refrigerated cell, which, depositing on the evaporator, freezes and blocks the air passage causing a malfunction.
To do a forced defrosting and not a programmed one, push the "Def" key for at least 5 seconds, and the defrosting cycle will start immediately.
The 5 colored LEDs, situated under the temperature display, indicate the operating status of the cooling system's components, as follows :

# Instructions for programming SF01 Board functions 

> Green LED light "out" indicates the status of compressors,

- If the light is fixed, the compressor is on.
- If the light blinks, the compressor is stand-by to start.
- If the light is off, the compressor is off.
> Green LED light "fan" indicates the status of internal fans,
- If the light is fixed, the fans are on.
- If the light blinks, the fans are stand-by to start.
- If the light is off, the fans are off.
> Yellow LED light "def" indicates the status of defrosting cycle,
- If the light is fixed, the defrost cycle is on.
- If the light blinks, it is stand-by to start defrost cycle.
- If the light is off, the defrost is not activated.
$>$ Red LED light "alr" indicates, that the door of the vending machine is open.
- In this case, if the compressor and the fans were working when the door is opened, the electronic control unit will be turned off and put them in stand-by. To reactivate them just after the door closure, in order to avoid the cooling system to work in abnormal way, the display alternately shows the temperature and "A-di".
- In this case, the LEDs "out" and"fan" are blinking.
> Green LED light "eco" is not used for this model.
Moreover, the electronic control unit is able to show a malfunction of temperature sensors, by indicating the following messages on the display:
$>$ "E-P1" probe for ambient temperature is down or disconnected.
$>$ "E-P2" probe for evaporator is down or disconnected.
The cooling system is controlled by various parameters inserted in the software of the electronic control unit and cannot be modified by the users. This is to avoid any possible and unintentional modifications to the parameters, that may cause some malfunctions to the cooling system. In any case, for a special request, it is always possible to contact the technical assistance who may support you for various problems.


### 6.3 Control Unit CAREL ir33

The electronic control unit CAREL ir33 regulates and controls the refrigerant system and all its components: the compressor, the fans, the defrosting and is independent of the control of the board SVE01, which control the electronics of the distributor.

On the front of the control unit are: 3 digits, 7 LED indicators that show the operating conditions and 4 buttons.


> ir33, ir33 DIN, ir33 power, powercompact, powercompact small

### 6.3.1 Display

| ICON | FUNCTION | DESCRIPTION |  | Normal operation <br> OFF |  | BLINK |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

# Instructions for programming SF01 Board functions 

| ICON | FUNCTION | DESCRIPTION | Normal operation |  |  | Start up |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | ON | OFF | BLINK |  |
|  | CLOCK | ON if at least one timed defrost has been set. At start-up, comes ON for a few seconds to indicate that the Real Time Clock is $Y$ fitted. | If at least 1 timed defrost event has been set | No timed defrost event set | Alarm clock | ON if real-time clock present |
|  | LIGHT | Flashes if the anti-sweat heater function is active, ON when the auxiliary output (1 and/or 2) selected as LIGHT is activated (in Y malware version 3.6 it does not _ ash in anti-sweat heater mode and comes on when the dead band output is active). | Light auxiliary output on(version 3.6 dead band auxiliary output active) | Light auxiliary output off | Anti-sweat heater function active(version 3.6 does not flash in anti-sweat heater mode) |  |
| $2$ | SERVICE | Flashes in the event of malfunctions, for example E2PROM errors or probe faults. |  | No malfunction | Malfunction (e.g. E2PROM error or probe fault). Contact service |  |
| НАССР | HACCP | ON if the HACCP function is enabled. Flashes when there are new HACCP alarms stored (HA and/or HF alarm shown on the display). | HACCP function enabled | HACCP function not enabled | HACCP alarm saved (HA and/or HF) |  |
|  | CONTINUOUS CYCLE | ON when the CONTINUOUS CYCLE function is activated. Flashes if the activation of the function is prevented due to external disabling or procedures in progress (E.g.: minimum compressor OFF time). | CONTINUOUS CYCLE operation activated | CONTINUOUS CYCLE function not activated | CONTINUOUS CYCLE operation requested |  |
|  | DISPLAY | Shows temperature in range 50 to $+150^{\circ} \mathrm{C}$. The temperature is displayed with resolution to the tenths between -19.9 and + $19.9^{\circ} \mathrm{C}$. The display of the tenths can be disabled by setting a parameter. |  |  |  |  |

# Instructions for programming SF01 Board functions 

### 6.3.2 Keyboard



### 6.3.3 Displaying and setting the set point

Press SET for more than 1 second to display the set point;
Increase or decrease the set point using the $\boldsymbol{\Delta}$ or $\boldsymbol{\nabla}$ buttons respectively, until reaching the desired value;
Press SET again to confirm the new value.

## 7 MENU DIAGRAM

| MAIN MENU | $\begin{aligned} & 1 \text { st SUB } \\ & \text { MENU } \end{aligned}$ | 2 nd SUB MENU | 3 rd SUB MENU | 4 th SUB MENU | DESCRIPTION |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { ERROR } \\ & \text { ROUTINE } \end{aligned}$ |  |  |  |  | Error routine |
|  | NONE |  |  |  | No errors exits |
|  | LIFT |  |  |  | Lift mechanism summary error |
|  |  | ERRXX |  |  | See corresponding error |
|  | CTRL | DS |  |  | Control system summary error Door switch |
|  | SEL |  |  |  | Seorection switch summary error |
|  |  | SLXX |  |  | Selection switch error in switch XX (01-12) |
|  | CHAR |  |  |  | Changer summary error |
|  |  | cc |  |  | Changer communication error |
|  |  | TS |  |  | Tube sense error |
|  |  | IC |  |  | Changer inlet chute blocked |
|  |  | TJXX |  |  | Tube pay out jam in coin type XX |
|  |  | CRCH |  |  | Changer ROM check sum |
|  |  | EE |  |  | Excessive escrow attempts |
|  |  | NJ |  |  | Coin jam |
|  |  | LA |  |  | Low acceptance rate |
|  |  | DIS |  |  | Disconnected acceptor |
|  |  | ROUT |  |  | Coin routing error |
|  | BVAL |  |  |  | Bill validator summary error |
|  |  | BC |  |  | Bill validator communication error |
|  |  | BFUL |  |  | Bill validator stacker full |
|  |  | BILL |  |  | Defective bill validator motor |
|  |  | BJ |  |  | Bill validator jammed |
|  |  | BRCH |  |  | Bill validator ROM check sum error |
|  |  | BOPN |  |  | Bill validator stacker is open or out of position |
|  |  | BS |  |  | Bill validator sensor error |
|  | CRDR |  |  |  | Card reader summary error |
|  |  | CRC |  |  | Card reader communication error |
|  |  | CRXY |  |  | Card reader non-transient error; code X , subcode $Y$ |
|  | DRUM |  |  |  | Drum summary error |
|  |  | LOCK |  |  | Fail to lock |
|  |  | UNLOCK |  |  | Fail to unlock |
|  |  | OPEN |  |  | Fail to open |
|  |  | CLOSE |  |  | Fail to close |
| TUBESPAYOUT |  |  |  |  | Coin Pay Out routine (only MDB) |
|  | Tube 1-4 | lue |  |  | Display coin value |
|  | Tube 1-4 | value |  |  | Dispense coin while showing value |
| TUBES FILLING |  |  |  |  | Tube Fill routine (only MDB) |
|  | Value on tube |  |  |  | Display tube count |
| VEND TEST |  |  |  |  | Test routine |
|  | SELE |  |  |  | Selection switch test |
|  |  | SL X |  |  | Where X is the selection number |
|  | DRUM |  |  |  | FLAP Test functions |
|  | POWER |  |  |  | Counter of power interruptions |
|  | VEND |  |  |  | Vend test 1 to 5 test vends with door closed |
|  | FAIL |  |  |  | Historical counter of lift failures |



# Instructions for programming SF01 Board functions 

| OPTION SETTING |  | Configuration menu |
| :---: | :---: | :---: |
| MDB SETTING | C1 | Not used |
|  | C2 | Parameter only available when Master \& Snack Slave software is installed |
|  | C3 | Parameter only available when Master \& Snack Slave software is installed |
|  | C4 | Open door message 0=Error $1=$ counter \& error |
|  | C5 | Counter reset mode |
|  | C6 | Parameter only available when Master \& Snack Slave software is installed |
|  | C7 | Save credit $0=$ clear after 5 min . $1=$ no clearing |
|  | C8 | Forced vend 0=disable 1=enable |
|  | C9 | Multi vend $0=$ disable $1=$ enable |
|  | C10 | Bill Escrow 0= enable 1= disable |
|  | C11 | Event reporting mode |
|  | C12 | PA mode |
|  | SETTING | Correct change only control |
| CONx Allow consumer overpay routine <br>  CONx |  |  |
|  |  |  |
|  | CCU | Correct change Value |
|  | ACC | Unconditional acceptance value |
|  | MCARD | Maximum cashless credit/ Revalue inhibition |
|  | CONFY | Custom coinage configuration |
|  | C 02$C$$C$$C$ 03 ( 04 | Changer Keypad 0-disable 1-enable |
|  |  | Low change equation 0 to 14 |
|  |  | Low change level |
|  |  | Accepted bills |
|  |  | Accepted bills in low change condition |
|  |  | Accepted coins 1-8 |
|  |  | Accepted coins 9-16 |
|  |  | Accepted coins in low change 1-8 |
|  |  | Accepted coins in low change 9-16 |
|  |  | Factory reset |
|  |  | Mktg feature Lift / Hand movement |
|  |  | reserved |
|  |  | Cash sale mode |
|  |  | reserved |
|  | ID 106 | Asset number |
|  | TOKEN | Value for bill used as "token" |
| LANGUAG <br> E SETTNG |  | Language selection routine |
| $\begin{aligned} & \text { TIME } \\ & \text { SETTING } \end{aligned}$ | VEND | Language for customer information |
|  | PROG | Language for programming menu |
|  |  | Time and date routine |
|  | ENBX | Current setting |
|  | Enbx | Edit mode (0/1) |
|  | YEAR | Year setting |
|  | yy | Edit year, 00-99 (Y2K) |
|  | NTH | Month setting |
|  | mm | Edit month, 01-12 |
|  | DATE | Date setting |
|  | dd | Edit date, 01-31 |
|  | HOUR | Hour and minute setting |
|  | hhmm | Edit hour (00-24) |
|  | hhmm | Edit minute (00-59) |
|  | DST | Daylight saving time code |
|  | OFF | No daylight saving used |
|  | AUS | Australian rule |

# Instructions for programming SF01 Board functions 



PAYMENT
SETTING
VEND

## INHIBITION

| ENB x START1 | hhmm |
| :---: | :---: |
|  |  |
| STOP1 |  |
|  | hhmm |
| START2 |  |
|  | hhmm |
| STOP2 |  |
|  | hhmm |
| START3 |  |
|  | hhmm |
| STOP3 |  |
|  | hhmm |
| START4 |  |
|  | hhmm |
| STOP4 |  |
|  | hhmm |
| START5 |  |
|  | hhmm |
| STOP5 |  |
|  | hhmm |
| START6 |  |
|  | hhmm |
| STOP6 |  |
|  | hhmm |
| TRAY |  |
|  | Tr. 1 x-Tr. 8 x |
|  | ALL |

Payment system
MDB
Executive
Vend inhibit period (daily)
0 = disable -1 = enable
Start $1^{\circ}$ period
Hours: minutes
Stop $1^{\circ}$ period
Hours: minutes
Start $2^{\circ}$ period
Hours: minutes
Stop $2^{\circ}$ period
Hours: minutes
Start $3^{\circ}$ period
Hours: minutes
Stop $3^{\circ}$ period
Hours: minutes
Start $4^{\circ}$ period
Hours: minutes
Stop $4^{\circ}$ period
Hours: minutes
Start $5^{\circ}$ period
Hours: minutes
Stop $5^{\circ}$ period
Hours: minutes
Start $6^{\circ}$ period
Hours: minutes
Stop $6^{\circ}$ period
Hours: minutes
Tray to be inhibited
Set to 1 to chose the inhibit tray


## 8 EVENT TABLE - EVADTS 6.1 (FROM VERSION V1.40)

| PA7*CA | For Cash |
| :--- | :--- |
| PA7*DA*1 $^{*}$ | For Cashless price 1 |
| PA7*DA*2 $^{*}$ | For Cashless price 2 |
| PA7*DA*3 | For Cashless price 3 |
| PA7*TA*1 | Token |

Event Reporting EA1 \& EA2 (EVADTS 6,1)
Event List reported DATE \& TIME ,State active not active, Event Counter

| LIFT ERROR | FLAP ERROR | SOLDOUT STATUS |
| :---: | :---: | :---: |
| EA1*EJM_1*111216*17095 | EA1*EJE_1*111216*170957 | EA1*ELB_1*111216*170957 |
| EA2*EJM_1*7* ${ }^{* *} 0$ | EA2*EJE_1*7* ${ }^{* *} 0$ | EA2*ELB_1*7* ${ }^{* *} 0$ |
| EA1*EJM_2*111216*170957 | EA1*EJE_2*111216*170957 | until |
| EA2*EJM_2*13*13**0 | EA2*EJE_2*7* ${ }^{* *} 0$ | EA1*ELB_64*111216*170957 |
| EA1*EJM_3*111216*170957 | EA1*EJE_3*111216*170957 | EA2*ELB_64*7*7*0 |
| EA2*EJM_3*7*7*0 | EA2*EJE_3*7* ${ }^{* *} 0$ |  |
| EA1*EJM_4*111216*170957 | EA1*EJE_4*111216*170957 | DOOR OPEN STATUS |
| EA2*EJM_4*7* ${ }^{* *} 0$ | EA2*EJE_4*9*9** | EA1*EGS*111216*170957 |
| EA1*EJM_5*111216*170957 | EA1*EJE_5*111216*170957 | EA2*EGS*7***0 |
| EA2*EJM_5*13*13**0 | EA2*EJE_5*7***0 |  |
| EA1*EJM_6*111216*170957 | EA1*EJE_6*111216*170957 | DOOR CLOSE STATUS |
| EA2*EJM $6^{*}$ 7* $^{* *} 0$ | EA2*EJE_6*7* ${ }^{* *} 0$ | EA1*EGT*111216*170957 |
| EA1*EJM_7*111216*170957 |  | EA2*EGT* ${ }^{*} 7^{* *} 0$ |
| EA2*EJM_7*9*9*0 | PAYMENT SYSTEM |  |
| EA1*EJM_8*111216*170957 | EA1*EGN*111216*170957 |  |
| EA2*EJM_8*7* ${ }^{* *} 0$ | EA2*EGN*7***0 |  |
| EA1*EJM_9*111216*170957 | EA1*EAF*111216*170957 |  |
| EA2*EJM_9*7* ${ }^{* *} 0$ | EA2*EAF*7***0 |  |
| EA1*EJM_10*111216*170957 | EA1*EAD*111216*170957 |  |
| EA2*EJM_10*10*10** | EA2*EAD* ${ }^{*}{ }^{* *} 0$ |  |
| EA1*EJM_11*111216*170957 | EA1*EAO*111216*170957 |  |
| EA2*EJM_11*13*13**0 | EA2*EAO* ${ }^{*} 7^{* *} 0$ |  |
| EA1*EJM_12*111216*170957 | EA1*EAM*111216*170957 |  |
| EA2*EJM_12*7*7*0 | EA2*EAM*7***0 |  |
| EA1*EJM 13*111216*170957 | EA1*EAN*111216*170957 |  |
| EA2*EJM_13*7*7*0 | EA2*EAN* ${ }^{*} 7^{* *} 0$ |  |
| EA1*EJM_14*111216*170957 | EA1*ENH*111216*170957 |  |
| EA2*EJM_14*7*7*0 | EA2*ENH*7***0 |  |
| EA1*EJM 15*111216*170957 | EA1*ENG*111216*170957 |  |
| EA2*EJM_15*7*7*0 | EA2*ENG*7***0 |  |
| EA1*EJM_16*111216*170957 | EA1*ENI*111216*170957 |  |
| EA2*EJM_16*9*9** | EA2*ENI***7*0 |  |
| EA1*EJM_17*111216*170957 |  |  |
| EA2*EJM_17*7*7*0 |  |  |


| REVISION | DATE | TYPE OF REVISION |
| :---: | :---: | :---: |
| 1.0 | 30th Mar. 2009 |  |
| 1.1 | 04th May 2009 |  |
| 1.2 | 184th May 2009 |  |
| 1.3 | 114th June 2009 |  |
| 1.4 | 184t June 2009 | Group of selections implemented |
| 1.5 | 11 ${ }^{\text {th }}$ Nov 2009 | Age control - Money Counters implemented |
| 1.6 | 05 ${ }^{\text {th }}$ May 2010 | MDB Age control - New Reset |
| 1.7 | 22 ${ }^{\text {th }}$ Sep 2010 | Bucket position adjustment - Fail Historic |
| 1.8 | 12 ${ }^{\text {th }}$ Dec 2010 | CONFY - C3 used in Executive |
| 1.9 | 02 ${ }^{\text {nd }}$ Feb 2011 | CONFY - C11 used for marketing feature "Product hand movement" |
| 1.11 | May 2012 | Modifications introduced with Software Version 1.40: <br> - CON - C 8 Forced vend rule for cashless systems implemented. <br> - CCOC New parameter MCARD in order to limit the credit accepted with cashless. <br> - CCOC New menu ID106 to setup Asset number on the machine reported in ID106. <br> -2 additional cashless price lists (total 3 ) implemented. <br> - CON - C 11 Event reporting mode implemented. <br> - CON - C 5 Counter reset mode modified to be in line with EVADTS. <br> - German menu-names corrected. |
| 1.12 | 24 ${ }^{\text {th }}$ May 2012 | Modifications introduced with Software Version 1.41: <br> - CCOC New parameter "Token" value for 1 bill i.e. 1 USD |
| 1.13 |  | For internal use only, not distributed |
| 1.14 | 18.02.2013 | Modifications introduced with Software Version 1.43: <br> - Money counter and individual Cash and Sales counter reset <br> - Vend test description modified |
| 1.15 |  | For internal use only, not distributed |
| 1.16 | 03.04.2013 | - Discount feature introduced with software version 1.45 |
| 1.17 | 17.12.2013 | Change Layout <br> Update service center page <br> Update point 1 General warnings <br> Change DRUM with FLAP <br> Update point 4.6 Changer Error Routine <br> Change position of cooling unit setting <br> Add cooling unit control SERETEC <br> Adjusted menu names in the descriptions. <br> Remove Option Setting C2, C3 and C6 <br> Update point 7 Menu Diagram |
| 1.18 | 23.06.2014 | Modification 1.53 \& 1.54 <br> - PA mode report C12 <br> - Group are $8+2$ promo group <br> - Mcard Revalue inhibition <br> Add control unit CAREL ir33 |
| 1.19 | 24.03.2015 | Added from version 1.59 CONFY/C17 Cash sale command mode |

